

BFA Animated Arts Requirements

Animated Arts is the newest and fastest growing visual art program at Kutztown University. Here, students work with the latest technology across a range of visual fields – 2D and 3D Animation, Concept Art and Storyboarding, and 3D Digital Modeling & Rendering – becoming leaders in visual innovation for all types of media production, from film to television to video games.

Student Learning Objectives:

Engage the elements and principles of animated arts.

- a. Demonstrate proficiency in the tools and techniques used to create artworks in the animation industry.
- b. Develop knowledge of the history and critical theory of animation and digital art.
- c. Execute the stages of the animation production process in professional-level work.

Note that all students must achieve 120 undergraduate credits and a minimum 2.0 overall GPA to graduate. The final GPA requirement for Animated Arts is 2.0.

Foundations – 15 credits

FINE 015: Drawing I (3 credits)
ART 031: 2D Design (3 credits)
FINE 016: Drawing II (3 credits)
ART 032: 3D Design (3 credits)
CODS 010: Digital Foundation (3 credits)

Core Animated Arts Courses – 21 credits

ANIA 141: Intro to Visual Storytelling (3 credits)
FINE/ART 182: Intro to Time Based Media (3 credits)
ANIA 231: Intro to 2D Animation (3 credits)
ANIA 171: Intro to 3D Modeling and Rendering (3 credits)
ANIA 240: Intro to 3D Animation (3 credits)
FINE 151: Intro to Life Drawing (3 credits)
ANIA 303: Senior Seminar (3 credits)

Art History Courses – 12 credits

ARTH 027: History of Animation (3 credits)
ANIA 302: Digital Futures (3 credits)

Select 1 course with an ARTH prefix

Select 1 of the following options

ARTH 024 or 124: Art History A: Prehistory to 1200 CE (3 credits)
ARTH 025 or 125: Art History B (3 credits)
ARTH 026 or 126: Art History C: 1850-today (3 credits)
CODS 160: Historical Survey of Graphic Design A (3 credits)
CODS 161: Historical Survey of Graphic Design B (3 credits)

Courses with an asterisk and bolded have a prerequisite of ARTH 024/124 or ARTH 025/125 or ARTH 026/126

ARTH 024 or 124: Art History A: Prehistory to 1200 CE (3 credits)

ARTH 025 or 125: Art History B (3 credits)

ARTH 026 or 126: Art History C: 1850-today (3 credits)

ARTH 128: Global Art Survey (3 credits)

ARTH 302: Early Christian and Byzantine Art* (3 credits)

ARTH 303: Art of Ancient Greece and Rome* (3 credits)

ARTH 304: Renaissance Art* (3 credits)

ARTH 305: Medieval Art: Carolingian to High Gothic* (3 credits)

ARTH 306: Art of Northern Europe: 1350 – 1580* (3 credits)

ARTH 307: European Art: 1580 – 1780* (3 credits)

ARTH 308: European Art: 1780 – 1880* (3 credits)

ARTH 309: Art Since 1950* (3 credits)

ARTH 318: Picturing Gender* (3 credits)

ARTH 319: Arts of the Islamic World* (3 credits)

ARTH 320: Early Modern Villas and Gardens* (3 credits)

ARTH 321: The History of Photography* (3 credits)

ARTH 322: Visualizing Food and Empire (3 credits)

ARTH 324: Contemporary African American Art* (3 credits)

ARTH 325: Contemporary African Art and the Diaspora* (3 credits)

ARTH 326: Latin American and Caribbean Art (3 credits)

ARTH 334: American Art* (3 credits)

ARTH 336: Paragone: Rivalry in the Arts (3 credits)

ARTH 337: Ancient Egypt: Art, Exploration, and Afterlife* (3 credits)

ARTH 338: European Modernism: 1880 – 1940* (3 credits)

ARTH 339: Independent Studies in the History of Art* (3 credits)

ARTH 340: Pompeii and Ravenna: Bookends of the Roman Empire* (3 credits)

ARTH 341: Beautiful and Useful: The Functional Arts and Their World* (3 credits)

ARTH 343: Early Modern Italy: Beyond Painting, Sculpture, and Architecture* (3 credits)

ARTH 344: ‘La Dolce Vita’: Italian Art and Culture* (3 credits)

ARTH 345: Crosscurrents in Italian and Northern Renaissance Art* (3 credits)

ARTH 350: Baroque Art in Italy, France, and Spain between 1590 and 1700* (3 credits)

ARTH 351: Baroque Art in The Dutch Republic, Flanders, and England between 1590 and 1700* (3 credits)

ARTH 364: Art and Sport* (3 credits)

ARTH 365: Cut and Paste: A History of Collage* (3 credits)

ARTH 367: Contemporary British Art* (3 credits)

ARTH 370: Art Today: The Next Decade* (3 credits)

ARTH 380: Seminar in Art History* (3 credits)

ARTH 385: Selected Topics in Art History* (3 credits)

ARTH 390: Internship in Art History* (3 credits)

ARTH 395: Honors Independent Study/Thesis (3 credits)

Primary Specialization – 12 credits

Students will select one primary advanced specialization and take 12 credits in that discipline. Courses under primary specialization are repeatable up to six times for credit for a maximum of 18 credits and up to six credits each semester. Each time a student repeats the class, they will be expected to further develop their technical expertise and a professional cohesive body of artwork.

Primary Specialization: Concept Art

ANIA 341: Visual Storytelling Studio (3 credits)

Primary Specialization: 3D Modeling and Rendering

ANIA 351: 3D Modeling and Rendering Studio (3 credits)

Primary Specialization: Animation

ANIA 361: Animation Studio (3 credits)

Secondary Specialization – 3 credits

Students will select one secondary advanced specialization and take 3 credits in that discipline.

Secondary Specialization: Concept Art

ANIA 341: Visual Storytelling Studio (3 credits)

Secondary Specialization: 3D Modeling and Rendering

ANIA 351: 3D Modeling and Rendering Studio (3 credits)

Secondary Specialization: Animation

ANIA 361: Animation Studio (3 credits)

Art Electives – 15 credits

Take 15 credits from any of the following prefixes: ANIA, ARTH, ARCR, ART, CODS, CPSC, CTME, FINE, FAST

Students may select multiple courses from the same prefix.

Program Plan Code: BFA_ANAR

Effective Date: Fall 2023



BFA Animated Arts Major Checksheet

Student Name:

Student ID Number:

This checksheet provides a mechanism for students and advisors to keep track of a student's progress in the program. Please refer to the program requirements for more details regarding options.

Note that all students must achieve 120 undergraduate credits and a minimum 2.0 overall GPA to graduate. The final GPA requirement for Animated Arts is 2.0.

Foundations – 15 credits

FINE 015: Drawing I	3 credits	Grade:
ART 031: 2D Design	3 credits	Grade:
FINE 016: Drawing II	3 credits	Grade:
ART 032: 3D Design	3 credits	Grade:
CODS 010: Digital Foundation	3 credits	Grade:
Total Credits	15 total credits	

Core Program – 21 credits

ANIA 141: Intro to Visual Storytelling	3 credits	Grade:
FINE/ART 182: Intro to Time Based Media	3 credits	Grade:
ANIA 231: Intro to 2D Animation	3 credits	Grade:
ANIA 171: Intro to 3D Modeling and Rendering	3 credits	Grade:
ANIA 240: Intro to 3D Animation	3 credits	Grade:
FINE 151: Intro to Life Drawing	3 credits	Grade:
ANIA 303: Senior Seminar	3 credits	Grade:
Total Credits	21 credits	

Art History – 12 credits

ARTH 027: History of Animation	3 credits	Grade:
ANIA 302: Digital Futures	3 credits	Grade:
<i>Any course with ARTH prefix.</i>		
Course: ARTH _____	3 credits	Grade:
<i>Choose one of the following options</i>		
a. ARTH 024 or 124: Art History A: Prehistory to 1200 CE	credits	Grade:
b. ARTH 025 or 125: Art History B	credits	Grade:
c. ARTH 026 or 126: Art History C: 1850 - Today	credits	Grade:
d. CODS 160: Historical Survey of Graphic Design A	credits	Grade:
e. CODS 161: Historical Survey of Graphic Design B	credits	Grade:
Total Credits	12 total credits	

Primary Specialization – 12 credits

Students will select one primary advanced specialization and take 12 credits.

*Advanced specialization choices are: Animation, Concept Art, or 3D Modeling & Rendering,
See program requirement sheet for course options.*

Course 1:	3 credits	Grade:
Course 2:	3 credits	Grade:
Course 3:	3 credits	Grade:
Course 4:	3 credits	Grade:
Total Credits	12 credits	

Secondary Specialization – 3 credits

Students will select a secondary advanced specialization and take 3 credits in that discipline

*Secondary specialization choices are: Animation, Concept Art, or 3D Modeling & Rendering,
See program requirement sheet for course options.*

Course 1:	3 credits	Grade:
Total Credits	3 credits	

Art Electives – 15 credits

*Students will take 15 credits from the following prefixes: ANIA, ARTH, ARCR, ART, CODS, CPSC,
CTME, FINE, FAST*

Course 1:	3 credits	Grade:
Course 2:	3 credits	Grade:
Course 3:	3 credits	Grade:
Course 4:	3 credits	Grade:
Course 5:	3 credits	Grade:
Total Credits	15 credits	

Summary of Graduation Requirements

Total credits from major courses	78
Total credits from general education program	42
Total credits from university electives	0
Minimum total credits to graduate	120
Minimum overall GPA	2.0
Minimum GPA in major program	2.0

Program Plan Code: BFA_ANAR

Effective Date: Fall 2023



BFA in Animated Arts 8-Semester Planner

Student Name:

Student ID Number:

Each semester listed below provides information including course categories, typical credit hours (CH.), and space to add specific course selections. This planner is only a suggested path. Consult with your program advisor regarding your unique plans and interests as you make choices about your schedule.

First Semester Plan

Gen Ed	FYSM 100, First Year Seminar	3 CH.	Selection: FYSM 100:
Gen Ed	Gen Ed	3 CH.	Selection:
Major	FINE 015 Drawing I	3 CH.	Selection:
Major	ART 031 or ART 032	3 CH.	Selection:
Major	CODS 10 Digital Foundation	3 CH.	Selection:
Total		15 CH.	

Second Semester Plan

Gen Ed	Gen Ed	3 CH.	Selection:
Gen Ed	Gen Ed	3 CH.	Selection:
Major	FINE 016 Drawing 2	3 CH.	Selection:
Major	ART 031 or ART 032	3 CH.	Selection:
Major	Art History	3 CH.	Selection:
Total		15 CH.	

Third Semester Plan

Gen Ed	Gen Ed	3 CH.	Selection:
Gen Ed	Gen Ed	3 CH.	Selection:
Major	ANIA 171	3 CH.	Selection:
Major	ANIA 231	3 CH.	Selection:
Major	ANIA 141 or Art Elective	3 CH.	Selection:
Total		15 CH.	

Fourth Semester Plan

Gen Ed	Gen Ed	3 CH.	Selection:
Major	Art History	3 CH.	Selection:
Major	ANIA 240	3 CH.	Selection:
Major	Art Elective or ANIA 141	3 CH.	Selection:
Major	ART 182 or FINE 151	3 CH.	Selection:
Total		15 CH.	

Fifth Semester Plan

Gen Ed	Gen Ed	3 CH.	Selection:
Major	Art History <i>or</i> Design History	3 CH.	Selection:
Major	ART 182 <i>or</i> FINE 151	3 CH.	Selection:
Major	Primary Specialization Level 1	3 CH.	Selection:
Major	Secondary Specialization Level 1	3 CH.	Selection:
Total		15 CH.	

Sixth Semester Plan

Gen Ed	Gen Ed	3 CH.	Selection:
Major	ANIA 302 Digital Futures	3 CH.	Selection:
Major	Primary Specialization Level 2	3 CH.	Selection:
Major	Art Elective	3 CH.	Selection:
Major	Art Elective	3 CH.	Selection:
Total		15 CH.	

Seventh Semester Plan

Gen Ed	Gen Ed	3 CH.	Selection:
Gen Ed	Gen Ed	3 CH.	Selection:
Gen Ed	Gen Ed	3 CH.	Selection:
Major	Primary Specialization Level 3	3 CH.	Selection:
Major	Art Elective	3 CH.	Selection:
Total		15 CH.	

Eighth Semester Plan

Gen Ed	Gen Ed	3 CH.	Selection:
Gen Ed	Gen Ed	3 CH.	Selection:
Major	Primary Specialization 4	3 CH.	Selection:
Major	Art Elective	3 CH.	Selection:
Major	ANIA 303 Senior Sem	3 CH.	Selection:
Total		15 CH.	

Program Plan Code: BFA_ANAR**Effective Date:** Fall 2023